

Fourth Grade Science Curriculum 2022

Pacing Guide	Disciplinary Core Ideas	Sample Learning Activities	Sample Assessments	Additional Standards
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<p>August-September</p> <p>Engineering Design</p>	<p>3-5-ETS1-1 Define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost.</p> <p>3-5-ETS1-2 Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem.</p> <p>3-5-ETS1-3 Plan and carry out fair tests in which variables are controlled and failure points are considered to identify aspects of a model or prototype that can be improved.</p>	<p>What are scientific questions?</p> <p>Analyze and discuss how scientists find answers to their questions.</p> <p>Identify and use science tools properly</p> <p>Describe and apply the scientific method</p> <p>Discuss how data is used to share information and conclusions</p> <p>Discuss scientific careers</p> <p>Identify ways in which technology can be used to solve problems.</p> <p>Collect, analyze, interpret, and present data through the completion of various labs</p> <p>Apply the steps of the design process when looking to for solutions</p> <p>Instructional Resources <i>National Geographic Science</i></p> <p>Student Technology: Kahoot Google Classroom Chromebook/ iPad</p> <p>Teacher Technology: Promethean Board/Activ Panel YouTube Videos ActiView Scholastic BrainPop Bill Nye Video</p>	<p>Formative Assessments: Discussion Classwork/Activities Teacher Observation Student Participation</p> <p>Summative Assessments: Completed Labs & Investigations Chapter Test</p> <p>Benchmark Assessment: BOY Benchmark</p> <p>Accommodations and Modifications</p>	<p>Interdisciplinary Standard: RI.4.7 Apply understanding of nonfiction text features when reading the science textbook</p> <p>Technology Standard: 8.2.5.ED.2: Collaborate with peers to collect information, brainstorm to solve a problem, and evaluate all possible solutions to provide the best results with supporting sketches or models.</p>
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<p>October-November</p> <p>Energy</p>	<p>4-PS3-1 Use evidence to construct an explanation relating the speed of an object to the energy of that object.</p> <p>4-PS3-2 Make observations to provide evidence that energy can be transferred from place to place by sound, light, heat, and electric currents.</p> <p>4-PS3-3 Ask questions and predict outcomes about the changes in energy that occur when objects collide.</p> <p>4-PS3-4 Apply scientific ideas to design, test, and refine a device that converts energy from one form to another.</p>	<p>Define and Discuss: types of Energy</p> <p>Investigate different forms of energy through labs</p> <p>Discuss and observe what energy can do</p> <p>Brainstorm and create a model to demonstrate a way to transfer energy</p> <p>Investigate and observe: transfer of energy</p> <p>Apply understanding to create an electric circuit</p> <p>Discuss, brainstorm and observe ways to obtain energy</p> <p>Investigate and reflect on the relationship between an object's mass and needed force</p> <p>Investigate change in energy due to speed</p> <p>Using the design process, create a device that gives energy from one form to another</p> <p>Instructional Resources <i>National Geographic Science</i></p> <p>Student Technology: Kahoot Google Classroom Chromebook/ iPad</p> <p>Teacher Technology: Promethean Board/Activ Panel YouTube Videos</p>	<p>Formative Assessments: Energy Quiz Discussion Classwork/Activities Teacher Observation Student Participation</p> <p>Summative Assessments: Completed Labs & Investigations Chapter Test</p> <p>Accommodations and Modifications</p>	<p>Interdisciplinary Standard: 4.NF.B.3 Calculating an average speed</p> <p>Technology Standard: 8.2.5.ED.2: Collaborate with peers to collect information, brainstorm to solve a problem, and evaluate all possible solutions to provide the best results with supporting sketches or models.</p>
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<p>December & January</p> <p>Waves and Their Applications in Technologies for Information Transfer</p>	<p>4-PS4-1 Develop a model of waves to describe patterns in terms of amplitude and wavelength and that waves can cause objects to move.</p> <p>4-PS4-2 Develop a model to describe and entering the eye allows objects to be seen.</p> <p>4-PS4-3 Generate and compare multiple solutions that use patterns to transfer information.</p>	<p>Define and discuss: What is a wave?</p> <p>Identify ways to make a wave through exploration Make observations and describe patterns of waves</p> <p>Create a model demonstrating the properties of a wave</p> <p>Define: amplitude and wavelength</p> <p>Explore light waves</p> <p>Investigate and observe how waves can cause objects to move</p> <p>Explore ways that patterns are used to transfer information</p> <p>Develop a new way to use patterns to transfer information</p> <p>Compare designs with classmates</p> <p>Instructional Resources <i>National Geographic Science</i></p> <p>Student Technology: Kahoot Google Classroom Chromebook/ iPad</p> <p>Teacher Technology: Promethean Board/Activ Panel YouTube Videos ActiView Scholastic BrainPop Bill Nye Video Science Spin</p>	<p>Formative Assessments: Waves Quiz Discussion Classwork/Activities Teacher Observation Student Participation</p> <p>Summative Assessments: Completed Labs & Investigations Chapter Test</p> <p>Accommodations and Modifications</p>	<p>Interdisciplinary Standard: W 4.2 Write a step by step explanation on waves can cause objects to move using unit specific vocabulary and supporting details.</p> <p>Technology Standard: 8.2.5.ED.3: Follow step by step directions to solve a problem, using appropriate tools to accomplish the task.</p>
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<p>February</p> <p>From Molecules to Organisms: Structures and Processes</p>	<p>4-LS1-1 Construct an argument that plants and animals have internal and external structures that function to support survival, growth, behavior, and reproduction.</p> <p>4-LS1-2 Use a model to describe that animals receive different types of information through their senses, process the information in their brain, and respond to the information in different ways.</p>	<p>Classify plants and animals based on physical characteristics.</p> <p>Identify plants and animals internal and external structures</p> <p>Use models to describe the structures that help plants survive and reproduce.</p> <p>Analyze how physical features and behaviors help organisms interact with their environments.</p> <p>Discuss and explore how internal/external structures support the organism</p> <p>Determine the function of identified structures</p> <p>Conduct a research project to observe and report on the chosen plant/animal's structures and their interactions</p> <p>Instructional Resources <i>National Geographic Science</i></p> <p>Student Technology: Kahoot Google Classroom Chromebook/ iPad</p> <p>Teacher Technology: Promethean Board/Activ Panel YouTube Video ActiView Scholastic BrainPop Bill Nye Video Science Spin</p>	<p>Formative Assessments: Plants & Animals and their Structures Quiz Discussion Classwork/Activities Teacher Observation Student Participation</p> <p>Summative Assessments: Completed Labs & Investigations Chapter Test</p> <p>Accommodations and Modifications</p>	<p>Interdisciplinary Standard: W.4.1: Write about Plants & Animal Structure supporting their writing with reasons and information.</p> <p>Technology Standard: 8.2.5.ED.2: Collaborate with peers to collect information, brainstorm to solve a problem, and evaluate all possible solutions to provide the best results with supporting sketches or models.</p>
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<p>March/April</p> <p>Earth and Human Activity</p>	<p>4-ESS3-1 Obtain and combine information to describe that energy and fuels are derived from natural resources and their uses affect the environment</p> <p>4.ESS3-2 Generate and compare multiple solutions to reduce the impact of natural Earth processes on humans</p>	<p>Define and list: Natural Resources</p> <p>Renewable vs nonrenewable natural resources</p> <p>Analyze and observe natural resources' effect on the earth</p> <p>Discuss: natural resources and energy</p> <p>Analyze and research how energy used from natural resources affect the earth</p> <p>Brainstorm solutions to reduce impact of natural Earth processes on humans</p> <p>Create and present on a solution</p> <p>Instructional Resources Instructional Resources <i>National Geographic Science</i></p> <p>Student Technology: Kahoot Google Classroom Chromebook/ iPad</p> <p>Teacher Technology: Promethean Board/Activ Panel YouTube Videos ActiView Scholastic BrainPop Bill Nye Video Science Spin</p> <p>Student Technology: Kahoot Google Classroom</p>	<p>Formative Assessments: Natural Resources Quiz Discussion Classwork/Activities Teacher Observation Student Participation</p> <p>Summative Assessments: Completed Labs & Investigations Chapter Test</p> <p>Accommodations and Modifications</p>	<p>Interdisciplinary Standard: SL 4.1 Participate in discussions to analyze student solutions to natural processes impact on humans</p> <p>Technology Standard: 8.1.5.DA.3: Organize and present collected data visually to communicate insights gained from different views of the data.</p>
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<p>May/June</p> <p>Earth's Place in the Universe & Earth's Systems</p>	<p>4-ESS1-1 Identify evidence from patterns in rock formations and fossils in rock layers to support an explanation for changes in a landscape over time.</p> <p>4-ESS2-1 Make observations and/or measurements to provide evidence of the effects of weathering or the rate of erosion by water, ice, wind, or vegetation.</p> <p>4-ESS2-2 Analyze and interpret data from maps to describe patterns of Earth's features.</p>	<p>Observe patterns in rock formations and fossils</p> <p>Discuss changes in a landscape over time</p> <p>Discuss and analyze implications of certain fossils/rock layers</p> <p>Define and discuss: weather and erosion</p> <p>Identify impact of weathering and erosion on world around us</p> <p>Make observations evidence of the effects of weathering</p> <p>Explore and measure the rate of erosion by water, ice, wind, or vegetation</p> <p>Investigate: what can affect the rate or impact of weathering/erosion</p> <p>Create a model to demonstrate understanding of weather/erosion</p> <p>Collect and analyze data on variables for created model</p> <p>Analyze and observe impact plants have on erosion/weathering</p> <p>Identify landscapes and discuss the evidence of weathering/erosion</p> <p>Instructional Resources <i>National Geographic Science</i></p> <p>Student Technology: Kahoot Google Classroom Chromebook/ iPad</p>	<p>Formative Assessments: Weathering and Erosion Quiz Discussion Classwork/Activities Teacher Observation Student Participation</p> <p>Summative Assessments: Completed Labs & Investigations Chapter Test</p> <p>Benchmark: EOY Benchmark</p> <p>Accommodations and Modifications</p>	<p>Interdisciplinary Standard: L 4.5 Use figurative language (of student's choice) to describe the impact of weathering/erosion on chosen landscape.</p> <p>Technology Standard: 8.1.5.DA.1: Collect, organize, and display data in order to highlight relationships or support a claim.</p>
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Alternate Assessments: Weathering and Erosion Photo Scavenger Hunt, Natural Resource Protection Plan, Worksheets/Activities

21st Century Standards: 9.1.4.F.2 & 9.2.4.A.1

21st Century Skills: Critical Thinking; Collaboration; Technology Literacy

Career Ready Practices: CRP 2, CRP 4, CRP 10