### Sixth Grade Art Curriculum Map 2022

Pacing Guide	Standard Code & Indicator	Sample Learning Activities	Sample	Additional
			Assessments	Standards

August-
October

#### Creating

- 1.5.8.Cr1a: Conceptualize early stages of the creative process, including applying methods to overcome creative blocks or take creative risks, and document the processes in traditional or new media.
- 1.5.8.Cr2a: Demonstrate persistence and willingness to experiment and take risks during the artistic process.
- 1.5.8.Cr2c: Apply, organize and strategize methods for design and redesign of objects, places, systems, images and words to clearly communicate information to a diverse audience.
- 1.5.8.Cr3a: Use criteria to examine, reflect on and plan revisions for a work of art, and create an artistic statement.

#### **Presenting**

1.5.8.Pr5a: Individually or collaboratively prepare and present theme-based artwork for display and formulate exhibition narratives.

#### Media Art

1.2.8.Cr1a: Generate a variety of ideas, goals and solutions for media artworks using creative processes

- -Introduction to delivering effective self-peer critique
- -Understand how critiques help us reflect on our artwork and make changes for improvement.
- -Students will learn about the artist John James Audubon and his contributions to ornithology
- -Students will learn techniques in watercolor painting to create a painting of a bird
- -Students will learn how to plan, revise, and reflect on their artwork.

#### **Instructional Resources:**

Ultimate Assessment Guide
Scholastic Art Magazines
https://learn.ncartmuseum.org/resou
rces/video-life-of-james-johnaudubon/

#### **Student Technology:**

Chromebook
Google Classroom
Grid Drawing Tool

#### **Teacher Technology:**

ActiView ActivPanel

## Formative Assessments:

Exit slips
Critique guides
Teacher/Student
conference
Teacher
Observation
Student
Participation

### Summative/Perf ormance Assessments:

-Self assessments Artist statements Graded projects: AR monochromatic portraits

## Benchmark Assessment: BOY Benchmark

Accommodation
s and
Modifications

#### Interdisciplinary Standard: Language Arts W.6.4

Students will write about their artwork in artist statements and self-assessments

## Technology Standard:

8.2.8.ED.2: Identify the steps in the design process that could be used to design artwork.

October-	
November	

#### Creating

- 1.5.8.Cr1a: Conceptualize early stages of the creative process, including applying methods to overcome creative blocks or take creative risks, and document the processes in traditional or new media.
- 1.5.8.Cr2a: Demonstrate persistence and willingness to experiment and take risks during the artistic process.
- 1.5.8.Cr2c: Apply, organize and strategize methods for design and redesign of objects, places, systems, images and words to clearly communicate information to a diverse audience.

#### Media Art

- 1.2.8.Cr1a: Generate a variety of ideas, goals and solutions for media artworks using creative processes such as sketching, brainstorming, improvising, and prototyping with increased proficiency, divergent thinking, and opportunity for student choice.
- 1.2.8.Cn10b: Explain and demonstrate how media artworks expand meaning and knowledge and create cultural experiences, such as local and global events.

- -Students will learn about Halloween traditions around the world through the "Halloween Traditions Around the World" escape room. (TPT)
- -Students will explore the work of artists Johanna Parker and Bethany Lowe
- Japanese Notan paper cutting project (vintage Halloween theme, but can choose another option non-holiday related)
- -Students will learn about the traditions of the Mexican people and the Day of the Dead celebrations
- -Learn about various types of Mexican folk art
- -Create a paper mache sugar skull mask and work with the Spanish teacher to create tissue paper flowers in Spanish class that will be used to decorate their mask.
- -Plan, revise and reflect on their work

#### **Instructional Resources:**

Google Slide presentation Escape room packets

#### **Student Technology:**

Chromebook Google Classroom

Teacher Technology:

## Formative Assessments:

Exit slips
Critique guides
Teacher/Student
conference
Teacher
Observation
Student
Participation

## Summative/Perf ormance Assessments:

-Self - assessments

Graded projects: Paper Mache Mask

Accommodation s and Modifications

# Interdisciplinary Standard: Social Studies 6.2.8.D.3.c Students will apply knowledge of the Day of the Dead celebrations and use this knowledge to create a mask.

#### Technology Standard: 8.2.8.ED.2: Identify the steps in the design process that could be used to design

artwork.

## December - January

#### **Presenting**

1.5.8.Pr4a: Investigate and analyze ways artwork is presented, preserved and experienced, including use of evolving technology. Evaluate a collection or presentation based on t -his criterion.

#### Responding

- 1.5.8.Re7a: Explain how a person's aesthetic choices are influenced by culture and environment, and how they impact the way in which visual messages are perceived and conveyed.
- 1.5.8.Re7b: Compare and contrast cultural and social contexts of visual arts and how they influence ideas and emotions.

#### Connecting

1.5.8.Cn11a: Analyze and contrast how art forms are used to represent, establish, reinforce and reflect group identity and culture.

#### Media Art

1.2.8.Cr3c: Refine and modify artistic choices to reflect an understanding of purpose, narrative structures, composition, audience, and context.

- Introduction to Greek pottery: vocabulary, methods, characteristics
- -virtual tour of Penn Museum galleries
- Discuss how art documents/ records history
- -Explore examples of art and identify the ways in which it reflects/records history.
- Compare and contrast the function of pots in culture- then and now.
- -Research the invention of the pottery wheel.
- -Define, understand and apply Imagery and symbolism on Greek pottery.
- Analyze and discuss icons, symbols and themes in art
- -Introduce artist Roberto Lugo- compare and contrast his pottery with Greek pottery
- -Choose an icon to research and use to feature on a paper mache teapot in the style of Roberto Lugo

#### **Instructional Resources:**

https://www.penn.museum/athome/to urs/

Ancient Greek Vase Creation

https://www.voutube.com/watch?v=FpL

## Formative Assessments:

Teacher
observation
Student
participation
Teacher/student
conference
Exit slips
Vocabulary
matching game

# Summative/Perf ormance Assessments:

Research and planning worksheets

Graded paper mache icon teapot Accommodation

Accommodations s and Modifications

# Interdisciplinary Standard: Social Studies 6.2.8.D.3.c Students will apply knowledge of Greece's legacy and achievements when creating a piece of pottery

## **Technology Standard:**

8.2.8.ED.2: Identify the steps in the design process that could be used to design artwork.

February-	Creating	-Explore Mexican folk art and	Formative	Interdisciplinary
April		understand the significance to Mexican	Assessments:	Standard:
	1.5.8.Cr1a: Conceptualize early	cultures	Quizzes	RI 6.1 & RI 6.2
	stages of the creative process,		Homework/Class	Students will read
	including applying methods to	-Students will learn how to construct a	work	Scholastic Art
	overcome creative blocks or take	clay talavera sun using appropriate	Teacher	Magazine articles
	creative risks, and document the	handbuilding techniques.	Observation	on Sculpture and
	processes in traditional or new		Student	_
	media.	-Students will learn how to apply	Participation	complete the
		surface designs and textures through		Summarize
	1.5.8.Cr2a: Demonstrate persistence	incising and stamping tools		worksheet, in
	and willingness to experiment and		Summative/Perf	addition to citing
	take risks during the artistic process.	-Understand the stages of clay, firing	ormance	text evidence to
		and glazing process.	Assessments:	support their
	Connecting		Graded clay	answers.
	1.5.8.Cn11a: Analyze and contrast	-Create both 2D and 3D works of art	talavera sun	answers.
	how art forms are used to represent,	that illustrate an understanding of radial		
	establish, reinforce and reflect group	symmetry	Graded talavera	
	identity and culture.		sun medallion	Technology
			4	Standard:
		Instructional Resources:	Accommodation	8.2.8.ED.2:
		Photo examples	s and	Identify the steps
		Teacher created Google slide	Modifications	in the design
		presentation on history of Talavera		process that could
		pottery		be used to design
				artwork.
		Student Technology:		di vivoriti
		Chromebook		
		Google Classroom		
		Teacher Technology:		
		Document Camera		
		Promethean board		
		Loom videos for demonstrations		

#### **April-June**

#### Creating

1.5.8.Cr1b: Develop criteria, identify goals and collaboratively investigate an aspect of present-day life, using contemporary practice of art or design.

#### **Connecting**

- 1.5.8.Cn11a: Analyze and contrast how art forms are used to represent, establish, reinforce and reflect group identity and culture.
- 1.5.8.Cn11b: Analyze and contrast how art forms are used to reflect global issues, including climate change.

#### Presenting

1.5.8.Pr5a: Individually or collaboratively prepare and present theme-based artwork for display and formulate exhibition narratives

#### Media Art

- 1.2.8.Cr1c: Critique plans, prototypes and production processes considering purposeful and expressive intent.
- 1.2.8.Pr5a: Develop and demonstrate a variety of artistic, design, technical, and soft skills (e.g., self-initiative, problem solving.

- -Investigate the ways artists address political and social issues through their practice.
- -Explore the history of Zines and how they were used to share ideas, create networks, and collaborate in various art forms.
- -Create zines to raise awareness about climate change.
- Recognize similarities in the ways various cultures solve the same problem through design.
- -Study works that demonstrate the role design plays in daily life.
- -Discuss and identify the relationship between form and function in objects used for entertainment
- -Study five contemporary designs that creatively solve problems.
- -Develop an understanding of form and function in relation to three-dimensional design and problem solving.
- -Create and present a functional object using found objects and or recycled materials and create a video explaining the design that will be linked to a QR code

#### **Instructional Resources:**

Scholastic Art Magazine & included teacher resources

## Formative Assessments:

Quizzes
Homework/Class
work
Teacher
Observation
Student
Participation

## Summative/Perf ormance Assessments:

Graded Zine on climate change awareness

Graded functional object using recycled materials

QR code video explanation on the process.

# Benchmark Assessment: EOY Benchmark

Accommodation s and Modifications

## Interdisciplinary Standard:

RI 6.9 Students will choose objects from the article to compare and contrast, and to analyze the form and function.

## Technology Standard:

Standard: 8.2.8.ED.2: Identify the steps in the design process that could be used to design artwork. Alternate Assessments: Peer critiques, self-assessments, performance assessments

21st Century Standards: 9.2.8.B.1, 9.2.8.B.3, 9.2.8.B.4

21st Century Skills: Critical thinking, creativity, collaboration, communication

Career Ready Practices: CRP4, CRP6, CRP8